

Do You Have a Suggestion for the New Look for Silloth Green?

A Vision for Silloth's Historic Green

For the past six months a team of consultants have been working with Silloth Town Council and Silloth Regeneration Partnership to draw up proposals to enhance the Green at the heart of the town. The project area runs from the newly landscaped area by the harbour along the seafront to Eastcote lighthouse on the Skinburness Road.

Local people and key partners have been consulted through a series of workshops, questionnaires and events, and in June the overall proposals will be published for the first time.

The landscape consultants – Chris Burnett Associates – started by looking at the current condition of the Green, and researched its history as part of Silloth's development as a port and seaside resort. They assessed its nature conservation and archaeological value, and also looked at how it came to be laid out in its present form.

Alongside this land-based work, interpretation consultants 'Imagemakers' have been looking at how people use the Green, and what improvements might encourage them to use it more. They have also been investigating the stories associated with the site – the history of the port, the importance of golf to the town, the growth

of the resort and so on.

All of this research has led to a draft masterplan for the Green, and a project worth just under £2,000,000!

Proposals for the main part of the Green include improving the site for community events and providing new children's facilities with water play and adventure play areas. There will be a new putting green, the pagoda will be restored, and shelters, toilets and seats will be upgraded.

The existing planting will be renewed or revitalised, and a new ornamental garden will be created on the corner of the Green opposite the Golf Hotel. The existing maintenance area will be re-sited away from the Green, the car park and sewage pumping station will be screened from view. The Green alongside Skinburness road to the north of the town will be managed for nature conservation.

The "stories" of the Green will be told through sculptures, interactive facilities in the pagoda, leaflets and a nature trail, and there will be a programme of community events and activities throughout the year.

The Green has been a major

part of Silloth life for over 150 years - the proposals for this project will take it forward for the next 150 at least!

Work on the project so far has been funded by Silloth Town Council, Silloth Regeneration Partnership, the Heritage Lottery Fund and the North Allerdale Partnership. The proposals will form part of a major bid to the Heritage Lottery Fund later in 2008.

These proposals are only at a draft stage, and there will be further opportunities for community consultation early next year. If you'd



like to comment on the proposals now, please write c/o the Town Clerk, 5 Burnswark Terrace, Solway Street, Silloth CA7 4EF. Comments should reach us by Monday 16th June.



Key to Masterplan proposals

- 1a-f. Sculpture trail
2. Port interpretation
3. New town garden with low planting, seating, lawn and information point
4. Improvements to Avenue approach to Amusement Arcade including, removal of overgrown shrubs, new trees, low planting, link paths and new road surface
5. New town promenade, including link to sea promenade
6. Improvements to sea promenade surface with new resin-bound gravel pattern
7. Demolish and remove paddling pool
8. Restore Pagoda and introduce interpretation of The Green and town
9. Construct two new shelters and demolish existing shelters
10. Re-clad existing toilets at Lifeboat car park
11. Construct new mound and tree planting to screen sewage pumping station and car park area
12. Excavate and construct new Happy Valley to include water play, performance stage, seating and timber play in the pine plantation (17)
13. Remove / relocate maintenance yard
14. Install new lighting along town promenade
15. Install new lighting linked to renewable electricity supply along sea promenade
16. New park furniture, seats, litter bins throughout The Green area
17. Construct new recreation bike facility and adventure play
18. Tar spray and chip surface of Happy Valley car park
19. New footpath system in pine plantations
20. Construct new steps to Pagoda
21. Construct new grass amphitheatre on paddling pool site
22. New power supply for events on green
23. Restore 1920s ladies toilet with a new extension for men
24. Construct 9 hole putting green
25. Improvements to Skinburness Green, including rationalisation and improvements to car parks, some planting and new interpretive shelter
26. Ramp access to Pagoda
27. Install 6KW wind turbine to power lighting, water play feature and help provide power for town events
28. Remove and make good existing crazy golf features
29. Remove and make good overgrown shrubberies
30. Install link paths to TIC / AONB office
31. Low bollard lighting along Avenue
32. New pine / evergreen oak planting
33. Nature trail shelter

Created and Supported by:
Silloth Regeneration Partnership
Silloth Town Council
North Allerdale Partnership

